

SAMUEL C. BONE

MOTION DESIGN ARTIST

CHARACTERS | STORYBOARDS | ANIMATION

CONTACT

07966004339
hello@samuelcbone.com

EDUCATION

MA ANIMATION (MERIT)
Edinburgh College Of Art
Sep 2015 - Aug 2016

BA ANIMATION (2:1)
University of Westminster
Sep 2009 - June 2012

SKILLS

ADOBE PHOTOSHOP	●
ADOBE AFTER EFFECTS	●
ADOBE ILLUSTRATOR	➤
ADOBE PREMIERE	➤
CINEMA 4D	➤
FINAL CUT PRO	➤
TOONBOOM	➤
CLIP STUDIO PRO	➤
MICROSOFT OFFICE	●

EXPERIENCE

CHARACTER ANIMATOR | DECEMBER 2015
King David & The Stag

A short film produced for and featured in the film festival for Gaelic film (filmg.co.uk)

- My role involved designing and developing the main character based on the Scottish Legend Of King David
- I created the key frame animations of this character for complex shots involving both humans and animals within Adobe Photoshop
- Furthermore I managed a team of junior animators and collated different sequences into single large formats

POST-PRODUCTION ASSISTANT | LATE 2014
Partizan

After Effects work on post-production graphics for music videos working with video & animated footage

- In this role I was responsible for post production work on a music video, using Adobe After Effects to add animated visuals to live-action video footage
- My tasks also included interpreting and preparing green-screen footage, as well as employing my extensive editing skills with final cut pro
- As a part of the team I utilised my communication skills to ensure an efficient work flow between colleagues and other departments

CHARACTER ANIMATION ASSISTANT | LATE 2011
Head Over Heels

A stop-motion animated film nominated for the Oscar in Best Animated Short Film

- Preparing and maintaining the character puppets
- I managed the clay character models between shots, primarily cleaning and re-moulding, to keep the characters consistent
- My role also included administrative duties, such as replenishing artist materials & gathering specific materials